



2025

Your Guide to *Bilingual Games!*

by Patricia Wilcox

TALKWITHLUI.COM

About The Author

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"Lui started as a labor of love for my daughter. I wanted to give her every possible advantage—and even some impossible ones! Bilingualism is a gift to our children's lifelong brain development, and every baby everywhere deserves this."

Patricia Wilcox



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The games in this book are all about engaging in fun, interactive play with your little one while boosting their exposure to a second (or third!) language. Soon, Lui, our screen-free AI, will be able to guide you through these games step by step. But for now, you can try them out on your own in your target language!

We'd love to hear from you! Did you try a game? What do you think? How did your baby respond?

Keep in mind that babies have small attention spans, and parents have a lot on their minds to begin with, so if your baby is getting frustrated or you're feeling overwhelmed, just pause and maybe try a different game or try again later.

The most important thing is to have fun with your baby!

Echo Sings!

Based on the classic game Simon Says, this game is about hearing a verbal command and responding with a physical action!

In Echo Sings, the parent sings a command. For example, "Echo Sings: Touch your nose!"

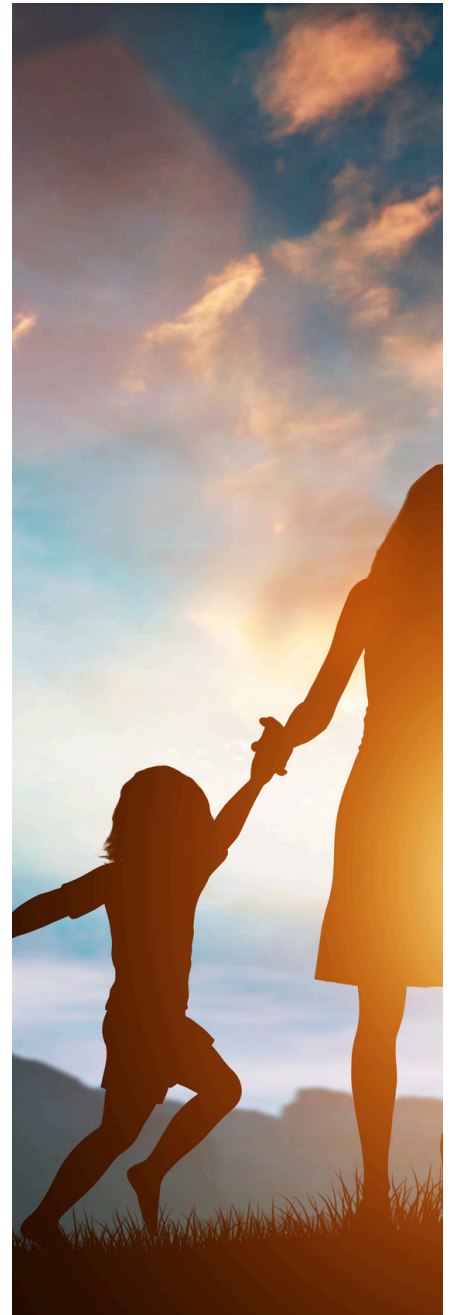
Then, the parent models the behavior for the baby, adding in words like, "Where is your nose?" "That's right, touch your nose!"

Any tune will do, so let those vocal cords sing!

More Fun Options

- For younger babies, help them move and twist and reach and play. They will love the physical interaction and the sound of your singing voice!
- For older children, if the command is spoken instead of sung, they are supposed to rest still without making the movement! If they do make the movement anyway, they get caught by the Echo and have to sing a tune themselves for you to sing back!
- When they're able, they should sing the echo back, like an echo, while they make the movement.

This can be a great time to introduce animal sounds, "Moo like a cow!" Or name body parts, "Point with your index finger!"



Understanding *Meal Time* Vocabulary

03

If you're using "time and place" methodology, meal time is a great opportunity to use lots of vocabulary. Since this is already part of your daily routine, it can make it easier to remember to practice your target language together. You can introduce colors, textures, sensations, and action verbs throughout the meal just by describing what's already there! Make sure to involve your baby in your narration by asking lots of questions, too!



Some fun options for mealtime conversation

01

Practice New Words

Repeating sentence structure while replacing only one word can help with your mental load while teaching a baby. "Do you like X?" "How does X taste?"

02

Make It Sensory

When babies grab food with their hands, they're experiencing new feelings. Let them touch rough kiwi skins, bumpy strawberries, etc.

03

Serve and Respond

Language acquisition is all about back-and-forth communication, so give the baby time to respond! Even if it's just "ah!"

04

Use Colorful Language

Describe how the foods look. What color are they? What other items are that color?

Baby Volcano!

01

Baby Seated in Front of You

With the baby on your lap or sitting nearby enough for you to grab, hold onto them and say: “Baby volcano is so quiet and still!”

02

Pressure is Building!

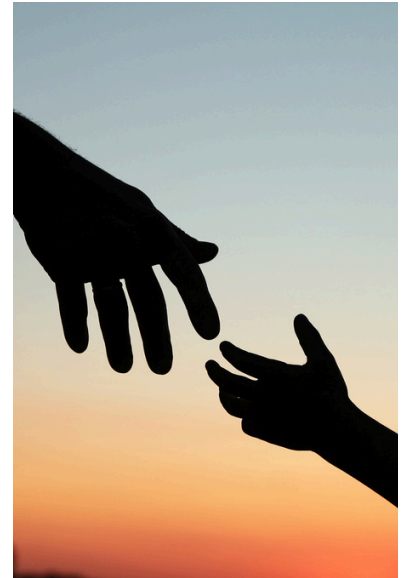
When the baby starts to wiggle, help them do it. Start stretching their arms and legs and say: “Rumble, rumble, the volcano is waking up!!” Build suspense with your tone and words!

03

BOOM!

Stretch the baby’s arms up high above their heads! Say “Boom! The volcano is erupting!” Make it active and gregarious!

You can vary this with different types of eruptions—loud, slow, quiet, fast!



Magic Footsteps



01

Set the Magic Scene

- **Say:** "Baby, did you know this floor is magic?! Every step you take changes something – let's try and find out what happens!"
- **For Younger Babies:** For little ones not yet walking, try holding them while you walk. Or, sit them on your lap and let them just enjoy the changing magical environment you create!

02

Call Out Magical Changes

- **Wobbly Floor:** "Oh no, the floor turned into jelly! Wiggle, wobble, wiggle, wobble!"
- **Skating Rink:** "Brrrr!! The floor is made of slippery ice!! OooOOOoo watch your slippery step!!"
- **Candy Land:** "Oh wow – we're walking on marshmallows! Bouncy, squishy, bounce!"

03

Surprise Moments

- **Invisi-Baby:** "Wait, where did you go baby?! I can't see you! This floor must have made you invisible! Hurry, take another step so I can find you!!"
- **Baby Blossom:** "Ooh look! Everywhere you step, a flower is growing! Amazing – can you smell these beautiful flowers all around us?"

04

Sound Effects

- **"Boing Boing!":** Your feet turned into springs! – boing, bounce!
- **"Swoosh Woosh!":** Now you're gliding like a penguin – swoosh, glide!

Talk with Lui is coming
soon to guide you
through games like
these, step by step!

Talk with Lui



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